



ED LEONARD
CHIEF TECHNOLOGY OFFICER
DreamWorks Animation SKG

As Chief Technology Officer for DreamWorks Animation SKG, Ed Leonard is responsible for the overall technical direction of the Company. During his tenure, he has spearheaded a number of advancements and innovations for DreamWorks Animation.

Leonard oversaw the Studio's adoption of Linux, making DreamWorks Animation one of the first studios to fully embrace Linux as its core operating system for the production of animated films. DreamWorks Animation's smooth transition to Linux, associated cost savings and performance gains, were influential in other companies embracing Linux as their operating system.

Leonard also played a key role in setting up a state-of-the-art production pipeline at the DreamWorks Animation Glendale campus enabling DreamWorks Animation to make history by releasing two CG animated films in a single year. Those releases, "Shrek 2" and "Shark Tale", were nominated for Best Animated Feature by the Academy of Motion Picture Arts and Sciences and generated more than a billion dollars in worldwide box office receipts.

Prior to his ten year history in the entertainment industry, Leonard held several engineering positions in the aerospace industry specializing in visual and simulation systems research. He holds degrees in Computer Science/Math from Cal Poly Pomona.